

Chief Scout Gold Award

(the highest award in the Scout Section)



Name:

Participant Log Book



Dear Scout

Up for a challenge? Why not try going for the highest award in the Scout section...

The Gold Award is gained by completing

- all nine challenge awards and
- any six activity or stage awards.

You are already working towards these by participating in the balanced Troop programme.

Achieving the Award is your own responsibility, but your Leaders are here to help and guide you.

Notably, you need to plan your Scouting carefully, some of the requirements of the Chief Scout's Gold Award you can do on your own, some involve preparation and some are over a period of several months.

You should aim to complete the Award before your 14th / 15th birthday. The first step is to start completing this log by looking though what challenges you have completed and writing down what you have already achieved.

<u>You should keep evidence of your achievements</u>: Photo's, Written reports, E-mail's, Thank you / congratulation letters, Certificates or Awards, Notes or minutes from any meetings you have attended, Models you may have made or photo's of them.

The following is provided as both a guide and record. For the most up to date information please refer to your leader.

Remember your Leaders are here to help you so if you need it just ask. But we can't get this award for you - its down to you.

Good luck with your challenge!

Υ	ours	in	Scoutin	ıg,

Your Leaders



Summary of achievement

You require all nine Challenge Awards

	Challenge Award	Date Achieved	Awarded by (signature)
1	Adventure		
2	World		
3	Skills		
4	Team Leader		
5	Teamwork		
6	Creative		
7	Outdoors		
8	Personal		
9	Expedition		

And any Six Activity or Stage Awards

	Activity or Stage Award	Date Achieved	Awarded by (signature)
1			
2			
3			
4			
5			
6			

Notably, you may achieve more than six if you wish!

The Assessment

Near to the end of you completing your Chief Scout's Gold Award a meeting will be arranged for you with the Assistant District Commissioner (ADC) Scouts. The ADC's job is to make sure that you have completed all the requirements of the Chief Scout's Gold Award and that it has been a challenge you have risen to. As well as this log book which will help you to answer many of the questions asked, they might also want to see evidence of the completed projects such as;

- Photo's
- Written reports
- E-mail's
- Thank you / congratulation letters
- · Certificates or Awards
- Notes or minutes from any meetings you have attended
- Models you may have made or photo's of them

Receiving your award

You will be awarded your Gold badge by your District Commissioner within one of our 'normal' troop night meetings. Your certificate will be officially presented to you at a ceremony (by a celebrity), alongside other Scouts in our county that have received the award.



Teamwork Challenge Award



1	On at least three separate occasions, be part of a Scout team, where you work together to achieve a goal.	 2. 3.
2	Give at least three examples of when you've been in different types of teams. Explain your role in those teams.	 2. 3.
3	Take part in at least three teambuilding activities that you have not tried before.	 2. 3.
4	Take an active part in at least four Troop or Patrol Forums. At each forum, express your views on at least one item being discussed.	 2. 3. 4.

Team Leader Challenge Award



1	Successfully lead a Scout team at a camp or all day	
	event. You need to:	
	 a) look after the whole Patrol / team, 	
	b) help individuals in your team if they need it,	
	c) make sure that your team achieves the goal you	
	have been set.	
2	Help a new Scout to be part of the Troop with an	
	understanding of what is expected of them.	

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3	Help another Scout to develop a Scouting skill.	
4	Represent the views of other Scouts (for example at a Patrol Leaders' Council or something similar) and	
	report back to them afterwards.	

Skills Challenge Award

Should be done over a period of at least 3 months



1	Regularly take part in physical activities over a period of four to six weeks. Keep a record showing your improvement. Your goal could be to develop in an activity or successfully complete a challenge. Physical activity/challenge suggestions: circuit training, football skill training, aerobic routine, synchronised swimming routine, Zumba aerobics, tap dancing, team sports, charity swim, long distance cycle ride, incident hike, athletic event, pool lifesaving test, dance competition.	
2	Show you understand why eating a sensible diet and getting enough sleep is important.	
3	Do some research so that you can explain the dangers and harmful effects of smoking, alcohol and drugs.	
4	Learn and use at least five of these skills: - Mend or customise an item of clothing.	1.
	 Cook and serve a two-course meal, for at least four people. 	2.
	- Fix a puncture or a dropped chain on a bike.	3.
	 Wash up after a meal, making sure everything is clean and dry. 	4.
	Use a washing machine to wash a load of clothes.Iron your uniform shirt.	5.
	 Change a lightbulb, in a ceiling light. Set a heating timer and thermostat as needed for the time of year. 	
	- Clean a toilet, hob or oven.	
_	- Do another similar home skill.	1
5	Take part in at least three activities that require a number of problem solving skills.	1.

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	2.
	3.

Personal Challenge Award



1	Complete two personal challenges that you agree with your leader.	1.
	You should choose one of the challenges and your leader will choose the other. The challenges must be different from the ones you did for your Beaver and Cub Personal Challenge Awards.	2.

Outdoors Challenge Award



1	Take an active part in at least eight nights away as a Scout. Four of the nights should be camping. While you're away, work with other Scouts do the other tasks on this list.	
2	With others, pitch and strike your tent.	
3	Lead, or help to lead, a group of Scouts to set up a well-organised site. It should include sleeping tents, food and equipment stores, a fire or stove, kitchen and eating area.	
4	Prepare and light an open fire or set up a suitable stove. Use it to prepare, cook and serve a meal safely.	
5	Understand the three points of the Countryside Code. Show what action you can take to follow the code.	
6	Find out why personal and campsite hygiene is important. What should you do to be hygienic?	
7	Using knots that you have learned, build a simple pioneering project, object or camp gadget.	
8	Explore the environment of your camp and make sure you know where everything is. Respect the environment you are in and, at the end of the camp.	

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	leave the site as you found it.	
9	Find out what accidents and incidents can happen outdoors or during your camp. Show how you would deal with them.	
10	Show how to use an axe, saw or knife safely. You can choose any or all of these tools.	
11	 Complete at least four of these tasks: Provide a service commitment to the site for about an hour. Take part in a wide game. Take part in a campfire or other entertainment. Working with others, successfully complete a two- 	2.
	 hour activity or project. Plan a balanced menu for a short camp. Lead the cooking of a meal for the group. Show that you know the safety precautions for using lamps and stoves. 	3.
	 Cook a backwoods meal with the group. Build a bivouac and sleep in it. Show how to pack a rucksack correctly, with appropriate kit for the camp or event. 	4.

Expedition Challenge Award



1	Take part in either an expedition or an exploration over two days with at least three other Scouts. This should include a night away at a campsite or hostel.	
2	Take an active part in planning the expedition. Do any training you need and be well prepared. Training should include: 1. planning a route, including rest and meal stops. Being able to work out how long it should take you	 2. 3.
	to travel that route.2. choosing suitable equipment for an expedition. You might consider tents, stoves, rucksacks, walking equipment, emergency equipment, first aid kit, wet weather gear, appropriate food and a camera.	4.
	navigation and using things like maps and timetables for your expedition. You might want to brush up on using an Ordnance Survey or similar map, a compass, a	
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	GPS device, a street map or A-Z, and rail or bus timetables.	
	4. knowing what to do in an emergency.	
3	During the expedition or exploration:	1.
	 play a full part in the team 	
	2. use a map or other navigation device to keep track	2.
	of where you are	
	3. cook and eat at least one hot meal	3.
	4. do a task, investigation or exploration as agreed	
	with your leader.	4.
	,	
4	Produce an individual report or presentation within the	
	three weeks following your expedition. You could	
	present your work as a project, performance, video	
	recording, oral presentation, blog or website.	

Adventure Challenge Award



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Creative Challenge Award



1	Over a period of time, take part in at least four creative activities. Some of these should be new to you. You could try: music, photography, wood or metalwork, needlework, cooking, website design, dance.	 2. 3. 4.
2	Show that you have developed your skills in one of these activities. Show that you know how to use any equipment safely.	
3	Use your creative ability to produce something that promotes a Scouting activity or an event.	
4	Construct a model using materials like a plastic kit or recycled items. Alternatively, make a useful item from wood, metal or plastic.	
5	Show how to use social media or the internet in a creative and safe way.	
	Explain why it's important to use them safely.	
6	Take part in a performance. You could try: magic tricks, gymnastics display, campfire sketch, street dance, plays, concerts	

World Challenge Award



The grey text is provided for help here as there is often confusion with requirements for this particular award.

1	Choose an aspect of local community life and	This project should include some fact finding, a visit to
	find out as much as you can about it. You	or from the project and some sort of report back.
	could learn about:	
	 Local government - Local history 	
	- Different faiths - Types of local	
	farming	
2	Work with people or an organisation from a	
	community. Take the chance to find an issue	
	that your Troop could help with. It should be	
	something that helps people and also helps	
	you grow as a person. Plan and carry out the	



	project with your Troop and others in the community. Then share what you learned from the activity with other people. Talk about how it helped other people and what you will do with the skills and experiences you have gained.	
3	Plan, take an active part in and evaluate a local community service. Doing the service should take you at least six hours (not including planning and evaluating).	e.g. fund-raising stall or game, delivering leaflets, gardening, helping with activities for younger children
4	Take part in an activity that shows you understand your own faith or beliefs. This activity could be a talk, video or poster for instance.	Scouting is inclusive of young people and adults of all faiths, humanists, atheists and those without an affirmed faith. This is about your own faith or beliefs, rather than learning about other people's. Reflect on your personal beliefs, values and attitudes; or reflect on what you need to feel happy and secure; or taking time to reflect and say thank you.
5	Take part in an activity that explores different beliefs and attitudes. You could look at fashion, music, sport or disability.	e.g. local cultures, different types of music, football teams, political parties, fashion etc. The BBC Religion webpages may help?
6	Give several examples of how you have kept your Scout Promise and Scout Laws.	Exploring the Fundamentals- the purpose, values and method of Scouting at https://www.youtube.com/watch?v=uIrREHlgo18
7	Take an active part in an environmental project.	Something that helps the environment, at scouts, in the community, or a private area. You could link with a local environmental organisation to complete this.
8	Investigate and try to make contact with Scouts in another country.	
9	Take part in an activity that explores an international issue.	e.g. trade, health, water and sanitation, environment, conflict, refugees, peace, tourism, homelessness,